

SYLVAIN BLANCHOT

SCREEN & GAME WRITER

NARRATIVE DESIGNER

SCRIPT DOCTOR



Strong hybrid experience between game design and new forms of Film writing, I use storytelling to engage the player on emotional journeys



ArtFX SCHOOL

- **CURRENTLY:** Teaching Storytelling & Narrative Design.

FREELANCE NARRATIVE DESIGNER

- **VISION(S) (2021)**
Interactive movie for the Snax app - scriptwriting & puzzle design.
- **MELOMANIAC (2021)**
Interactive movie for the Snax app - scriptwriting & puzzle design.
- **RUBYSTREET (2020-2021)**
Game & Narrative Designer for a mobile game (still in development) based on Pokemon Go style and using augmented Reality.
- **A PIANO TALE (2019-2020)**
Quest & Narrative Designer - Indie adventure-game (Pianogostudio) - still in development.

BELLECOUR SCHOOL

- **BELLECOUR ÉCOLE (2016)** : External contributor - Master Game Design (3rd year).



- **CURRENTLY:** Script-doctor at [High-Concept](#) and Lifelong training (AGILE method).

- **BILLY GUITAR (2022)**

Writer - Novel. Horror – Studio 5 Éditions.
Code ISBN : 978-2-492631-30-6.

- **MIRROR (2020)**

Writing bible for audio series for the platform Audible (AMAZON).

- **COLD TRACK (2019)**

Screenwriter - Short Film. Crime fiction (English).

- **MURTON CAVES (2018)**

Screenwriter - TV Pilot (English).

- **L'ENTREPÔT (The Warehouse) (2015)**

Writer. Short Story. e-Book.

- **LE CORBEAU (The Blackmailer) (2014)**

Screenwriter - Short Film. Crime fiction / Film Noir.
Director: David Rodrigues.

- **MÉMOIRE CLASSIFIÉE (Classified Memory)**

(2013) - Writer - Novel. Crime fiction / SciFi – Éditions du Masque. Code ISBN : 978 – 2702440162.

WIDESCREEN GAMES

- **HIGHLANDER (2006)** - (unreleased)
Game Director. 3rd person Melee combat design.
Action-adventure. EIDOS.
- **BLACK BUCCANEER (2006)**
Game Director. 3rd person Melee combat design.
Action-adventure. ATARI.
- **THE PLAGUE (2004-2005)** - (unreleased)
Game Director. 3rd person Melee combat design.
Action-adventure. NAMCO.
- **DEAD TO RIGHTS II (2005) / X-BOX / PC**
Game Director. NAMCO.
- **AIRBORNE TROOPS (2005) / PS2 / PC**
Game Director. PLAYLOGIC.
- **INUITS (2005)** - (unreleased)
Game Director. 3rd person Melee combat design.
Action-adventure. MICROIDS.
- **FRANK HERBERT'S DUNE (2001) / PS2**
Game Designer. Action-adventure. CRYO.

INFOGRAMES

- **WORMS ARMAGEDDON (1999) / N64**
Game Designer. INFOGRAMES.
- **MISSION IMPOSSIBLE (1997) / N64**
3rd Artist / Level Designer. Action-adventure.
ATARI / OCEAN.

- **300 KILOMETERS / SECOND (2010 - 2012)**
Screenwriter - Short Film. Sci-Fi / Adventure. With:
Thomas Cousseau (Kaamelott), Dominique Daguier
(Spiral). Director & co-author: Stéphane Réthoré.
- **ET ON DÉVORA LEUR CŒUR** (*Devourers of
Hearts*) (2010) - Writer - Novel. Thriller. Éditions du
Masque. Code ISBN : 978 - 2702434871. **Awarded
Best 1st Novel at Beaune Film Festival (2010).**
- **WRACKED (2009)**
Writer - Short Film. Political. Director: Antoine
Elizabé.

Training

- 2022:** Masterclass Duffer Brothers : Original TV
Series.
- 2021:** NETFLIX + Stage 32 Webinar: Television
Pitch Workshop.
- 2017 - 2018:** Masterclass : Aaron Sorkin - James
Patterson - David Mamet.
- 2015:** Masterclass John Truby : The Anatomy of
Story. 3 essential genres (Thrillers, Crime Fiction,
Criminal Stories... / Comedy / Love Story).
- 2014:** Masterclass John Truby: Writing TV series.
- 2013:** Writing Cinema Dialogs (Séquences 7 /
Guilde des Scénaristes).
- 2007 - 2008:** Courses in scriptwriting – EICAR.

SOFTWARES



PERSONAL SKILLS

- COMMUNICATION
- INITIATIVE & CREATIVITY
- PLAN
- LEARNING
- PROBLEM SOLVING

- LANGUAGES: FRENCH / ENGLISH